

PEPSA



PROFESSIONAL DEVELOPMENT

Free!

Partnership for Effective Programs for Students with Autism

FAU CARD Jupiter, Florida

MAKING LEARNING FUN

Hosted by: FAU CARD

Presented by: Steve Ward, MA., BCBA

Nov 8, 2018

9 a.m. – 4 p.m.

*6 BCBA, Social Work, Mental Health,
M&F CEUs will be available
(\$90 pre-registration; \$120 onsite)

**FAU Jupiter MacArthur
Campus**

Administrative Bldg. - Auditorium
5353 Parkside Drive Jupiter, FL 33458

**REGISTRATION IS
MANDATORY**

DEADLINE: Nov 7, 2018

Limited to first 250 participants

To view this presentation onsite or
online, register online at:

<https://makinglearningfun.eventbrite.com>

All participants will be required to
purchase online a visitor parking pass
prior to attending the event.

<http://www.fau.edu/parking/permits.php>

For more information, contact:
CARD@fau.edu or 561-297-2023

Directions:

For directions click [HERE](#)

*Be sure to contact your ESE District Staff or
Staff Development Contact to determine the
process for receiving in-service.*

About the Presentors

Steve Ward, MA., BCBA has a broad range of experience. Over the past 25 years, he has worked as Lead Behavior Analyst for a center school, worked in the CABAS system, and learned the Verbal Behavior Approach and Precision Teaching from leaders in each area. Steve draws from this "deep well" to design individually tailored interventions to address problem behaviors and to teach a wide variety of important skills, such as daily living, language, leisure, and academics. But Steve's primary interest is in improving the efficiency of instruction and student quality of life by teaching foundational learner repertoires and social interest. He has authored several books in these areas and conducts trainings around the world.

Training Description

Learning doesn't have to be painful. Learners interested in their programming, demonstrating "steam", learn more quickly and require fewer unnatural reinforcers, such as points, candy, or iPad time.

Steve Ward will discuss how to make learning fun from a number of perspectives. First, he will discuss how to establish pivotal repertoires, such as the development of attention as a reinforcer. Attention is a natural consequence of social behavior and, if effective as a reinforcer, will contribute to the natural emergence of a variety of social behaviors.

Second, Steve will review a variety of popular instructional targets and discuss some options for teaching those targets in fun ways. Some of these options are specific to a particular target, such as the use of Scavenger Hunts to address reading comprehension. Others provide generic templates through which any content can be practiced, such as "Jeopardy" or "Intraverbal Pursuit". Finally, Steve will describe benefits and methods of teaching a variety of specific games. Participants will be guided through processes for planning fun instructional activities for a student they know, and will practice gauging learner interest.

Training Objectives

At the conclusion of this presentation, participants will be able to:

1. List at least 3 benefits of student interest in instruction.
2. Describe at least 2 ways to distinguish an interested learner from an uninterested learner.
3. List at least 3 skills targeted in each of at least 3 specific games.
4. Create an activity likely to teach at least one skill relevant to their students in a manner likely to be fun.
5. List at least 3 fun contexts likely to enhance peer interactions.



Regional Trainings are hosted by the Center for Autism and Related Disabilities, through the Partnership for Effective Programs for Students with Autism (PEPSA), a program funded by the State of Florida, Department of Education, K-12 Public Schools, Bureau of Exceptional Education and Student Services, through federal assistance under the Individuals with Disabilities Education Act (IDEA), Part B. www.DOEpartnership.org